

SCOTT WALKER GOVERNOR MIKE HUEBSCH SECRETARY

Division of Housing 101 E. Wilson Street, Floor 5 P.O. Box 7970 Madison, WI 53707-7970

POLICY:

CDBG HSG 05-2014

TITLE: EMERGENCY SITUATIONS

EFFECTIVE DATE: OCTOBER 1, 2014

OVERVIEW:

Description: This policy replaces the Emergency Situations for CDBG Housing

Purpose:

The purpose of this bulletin is to update the policies and procedures of the CDBG Loan Program as it relates to Emergency Situations. The general requirements of Emergency projects are outlined in Chapter IV of the 2012 CDBG Housing Implementation Handbook.

Policy:

Current Policy – The emergency situations may be treated ahead of any other applications, however, the homeowner must agree in writing to participate in the housing rehabilitation program, and correct all existing hazards, as determined by the Housing Quality Standards (HQS) Inspector.

Under the new policy, when there is an emergency situation:

- 1. Homeowners will not be required to have an HQS inspection performed on their property. The homeowner now will have the option of reapplying to the CDBG Rehabilitation program at a later date to remedy any additional concerns.
- 2. Homeowner will not be required to have equity in their property. In addition, property liens, judgments and unpaid taxes do not preclude a homeowner from receiving assistance as it relates to emergency situations.

This ensures that the imminent threat to health and safety is addressed in a timely and efficient manner.

Emergency situations must be clearly documented to show the imminent threat to health and safety.

The maximum limit on emergency project cost has been raised to \$15,000.00; however, Housing Committees may allow exceptions.

All other CDBG program requirements apply to emergencies situations and must be followed.

Questions concerning this bulletin should be directed to CDBG Housing at 608.261.6535 or email: <u>DOAAffordableHousing@wisconsin.gov</u>

For more information, please visit the DOH website at: http://www.doa.state.wi.us/Divisions/Housing