



“DUCK RACE” RAFFLE – Effective June 1, 2014

The following is the approved game concept and game requirements that should be used by all organizations to conduct a “Duck Race” raffle.

Game Concept

A duck race raffle operates the same as a traditional raffle except that winning tickets are determined by numbered rubber ducks crossing a pre-determined point in the water rather than drawing a numbered ticket stub from a container. Participants “adopt” a rubber duck by purchasing a raffle ticket numbered to correspond to a rubber duck. The ducks, all of equal size and shape, are dropped into a moving body of water and the first duck to cross the finish line wins (subsequent finishers may receive consolation prizes).

Game Requirements

1. A duck race raffle may be held under a Class A or Class B raffle license. The ticket specifications and conduct of the raffle must follow the statutory rules for each license class, except as provided in these procedures, and must have a stub or other record that corresponds to an individually numbered duck.
2. No entries may be sold after the ducks have entered the water.
3. Ducks are the same shape, size, and weight; and all ducks are released at the same time.
4. The event (race) must be viewed publicly and conducted in such a way to avoid any interference with the ducks floating in the water. Once the ducks are in the water they cannot be touched, advanced or manipulated.
5. The organization must publicly post the “Rules of the Game” so all participants understand the process of selection. A statement regarding the winner’s responsibility for any applicable fees or taxes must be included.
6. A corresponding master list of all tickets/entries/certificates must be maintained by the organization reflecting all sold and unsold entries. For purposes of this raffle, entries are the actual ducks placed in the water and must correspond to the master list.
7. If the winning duck is determined to be an “unsold” entry, the winning prize will revert to the next qualified (sold) entry. This will require the tracking of the ducks in order across the finish line.
8. Entry in the duck race is not conditional upon any other purchase.
9. All prizes available must be publicly posted at the event site.
10. If the duck race is unable to be conducted due to weather or other circumstances, the winner(s) will be determined by the standard method of drawing ticket stubs from a container.

Samples of Acceptable Ticket Formats

The diagram shows a raffle ticket with the following fields and labels:

- Name and address of licensed organization sponsoring the raffle:** Points to the top left section.
- Consecutive numbering on both portions of the ticket:** Points to the numbers '001' on both the top left and top right corners.
- List of prizes with a retail value of \$500.00 or more:** Points to the '\$500.00 Grand Prize' text.
- Name, Address, City/State, Phone:** Points to the vertical lines for purchaser information on the left.
- Licensed Organization Address, City, State, ZIP:** Points to the central text area.
- Raffle Drawing: March 1, 2006—4:30 PM, Location of Drawing:** Points to the drawing details in the center.
- License No. R9999A-00200:** Points to the license number at the bottom.
- Ticket Cost \$1.00:** Points to the cost information at the bottom right.
- Space for purchaser's name, address and phone:** Points to the bottom left area.
- License Number, Date, time and place where drawing will be held, Cost of ticket:** Points to the bottom section.



If you have any questions regarding the conduct of a duck race raffle, please contact the Office of Charitable Gaming at 608-270-2552 or 1-800-791-6973 or e-mail DOADOGCharitableGaming@wisconsin.gov